

USING UFCODER DYNAMIC LIBRARY IN MICROSOFT VISUAL C

MS Visual C++: uFCoder DLL with statically linked FTDI

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Introduction

This examples explains how to use uFCoder dynamic library in the new Microsoft Visual C++ (Community 2015) project.

Files needed:

Files for Developers:

```
+---lib
|
| +---include
| |         uFCoder.h           << modified for include in MS VS C++
| |
| | \---win-x86
| |     uFCoder-x86.dll         << standard, latest, 32 bit Windows library for uFR
| |     libeay32.dll           << standard 32 bit Windows library for Openssl
| |     uFCoder-x86.lib        << include (not static) library for MS VS C++
| |     ftd2xx.lib             << static communication library from FTDI website.
|
| (CDM v2.12.06 WHQL Certified)
```

Files for final users—deploy:

```
|         uFCoder-x86.dll       << standard, latest, 32 bit Windows library for uFR
|         libeay32.dll         << standard 32 bit Windows library for Openssl
```

New project in MS VC++

- Create new project in MS VC++
 - Templates: Visual C++ → Win32 → Win32 Console Application (default configuration)
- Copy all files listed in the "Files for Developers" to the root of the new MS VC++ project

```
uFCoder.h  
ftd2xx.lib  
libey32.dll  
uFCoder-x86.dll  
uFCoder-x86.lib
```

- Then, add these files into the project (Menu: Project → Add Existing Item)
- In the source, eg. ConsoleApplication1.cpp include uFCoder.h

```
◦ #include "uFCoder.h"
```

- ! Note: no need to define any macros like DL_USE_STATIC_LIB
- Build project...

Listing of the example:

```
#include "stdafx.h"  
#include <stdio.h>  
  
#include "uFCoder.h"  
  
int main()  
{  
    c_string lib_version = GetDllVersionStr();  
    printf("This example use uFCoder DLL version: %s\n", lib_version);  
  
    UFR_STATUS status = ReaderOpenEx(0, 0, 0, 0);  
    puts("ReaderOpenEx(auto try to open any of known uFR device types)");  
    printf("ReaderOpenEx() result= %s\n", UFR_Status2String(status));  
  
    // TODO: some functions to work with uFR reader  
  
    ReaderClose();  
  
    return 0;  
}
```

This packet contains:

```
|
+---lib
|   +---include
|       uFCoder.h                << modified for include in MS VS C++
|   \---win-x86
|       uFCoder-x86.dll          << standard, latest, 32 bit Windows library for uFR
|       libeay32.dll             << standard 32 bit Windows library for Openssl
|       uFCoder-x86.lib          << include (not static) library for MS VS C++
|       ftd2xx.lib               << static communication library from FTDI website.
|                               (CDM v2.12.06 WHQL Certified)
\---uFR_very_simple_tester      << working project in the MS VS C++ Community 2015
```



Revision history

Date	Version	Comment
2016-07-11	1.0	Base document